



## Curriculum Coverage Map: Art

NC statements	EYFS	KS1	KS2
	<p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;</p> <p>Share their creations, explaining the process they have used</p>	<p>Pupils should be taught:</p> <ul style="list-style-type: none"> <li>*use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>*to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>* about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</li> </ul>	<p>Pupils should be taught:</p> <ul style="list-style-type: none"> <li>*to create sketch books to record their observations and use them to review and revisit ideas</li> <li>*to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>*about great artists, architects and designers in history.</li> </ul>
	Area and Vocab	Skills	Outcomes
EYFS	<b>Painting</b>	Choose an appropriate brush for a task Explore primary colours.	Simple representation of a bear Self portrait Firework picture Diwali lamps Andy Goldsworthy Exploring colours/ brushes African huts Mother's day portrait Superhero vegetables and emblems Under the sea colour wash Matisse (snail) Flowers Rainbow fish
	<b>Drawing</b>	Use line to make a closed shape Create simple representations of events such as people and objects.	
	<b>3D Sculptures</b>	Use a soft modelling material to explore 3D shapes and use a range of tools. Use familiar objects to explore mark making on a 3D surface.	
	<b>Printing</b>	Explore finger printing	
	<b>Textiles and collage</b>	Use techniques to manipulate materials	
	<b>Artist/Architecture/Designer</b>	Artist- Matisse and Van Gogh	

Year 1	<b>Painting</b> Particular effects, mixing, wet/dry techniques, backgrounds, context, mood, represent, brushes	Mix secondary/tertiary colours from primary colour. Explore watercolours	Kandinsky concentric circles.
	<b>Drawing</b> Observation, control, tone, media, light/ dark, pattern, shape, marks, features, viewfinder, frame, image, plan	Sketch using a soft pencil, chalk, charcoal Use soft lines to create patterns (sketch)	Rousseau Jungle
	<b>3D Sculptures</b> Sculpture, identify, explore, experiment, malleable, functional, smoothing, joining, finishing	Manipulate clay into a given 3D shape and add texture using clay tools. Explore layering materials to make a structure such as newspaper, junk modelling and kitchen rolls.	Christmas Pot Model home
	<b>Textiles and Collage</b> design, material, make, measure, sew, cut, thread, join	Use paper and other materials to weave patterns.	Cardboard loom weaving
	<b>Printing</b> Printing, fabric, texture, colour, pattern, techniques	Explore printing using nature e.g. leaf	Textured leaf print
	<b>Artist/Architecture/Designer</b> Artist, explore, create, describe, intention/ meaning, style		Artist- Kandinsky/Rousseau Architecture – John Nash ‘Buckingham Palace’ Designer- Burberry- Woven pattern
Year 2	<b>Painting</b>	Experiment with different methods for applying paints (brushes, sponges, finger, twig, splatter, cotton bud and toothbrush)	Countryside field
	<b>Drawing</b>	Create observational drawings with a focus on: tone to explore form and space (observational drawing) Begin to understand perspective and scale.	Ships/landscapes
	<b>3D Sculptures</b>	Use junk to create the skeleton of a model which is then covered with papier-mâché. Understand how to join clay using slip.	Cathedral Gingerbread house
	<b>Printing</b>	Explore the process of marble and bubble printing.	Spring/ Easter cards

	<b>Textiles and Collage</b>	Use a range of resources to create a collage.	New York City/Eiffel tower
	<b>Artist/Architecture/Designer</b>		Artist- Ann Blockley/Lindy Allfrey Architecture – Gustave Eiffel/ Shreve, Lamb and Harmon Designer-Emma Bridgewater
Year 3	<b>Painting</b> warm/cool colours, express, hues, texture, observed, emotion,	Explore tints and shades such as adding black or white gradually to another colour. Use colour in response to stimuli, such as poem, music and emotions.	Water landscape
	<b>Drawing</b> Positioning, techniques.	Create observational drawings: Produce a careful line drawing of a given object or person with increased detail and awareness of some proportion. Use blending to show shadow on surfaces.	Fossil drawings Human sketches link to shadows Shadow picture
	<b>3D Sculptures</b> demonstrate	Make a coil pot using blending	Coil pots
	<b>Printing</b> layering, effect,	Explore printing using vegetables e.g. potato	Cave art marks printing
	<b>Textiles and collage</b> evaluate,	Use a range of resources to create a collage.	Landscape collage
	<b>Artist/Architecture/Designer</b> observe, , compare, annotate.		Artist- Claude Monet/ Kumi Yamashita Architecture – Zaha Hadid Designer-Orla Kiely
Year 4	<b>Painting</b>	Know that there are sets of complimentary colours. Mix a specific colour. Experiment with a specific painting style used by an artist.	Express Yourself – Georges Seurat- pointillism
	<b>3D Sculptures</b>	Use modrok to create a 3D Sculpture	Giacometti inspired sculptures

	<b>Drawing</b>	Create the illusion of depth in 2D drawings by shading. Create observational drawings with a focus on accurate proportion, form and shape.	Still life drawing
	<b>Printing</b>	Explore printing using collography.	String prints
	<b>Textiles and collage</b>	Use starch resist or cold batik to make a design on fabric	Batik art
	<b>Artist/Architecture/Designer</b>		Artist- Arcimboldo (Outdoor learning) Architecture – British houses over time and Ndebele architecture. Designer-Card designers (Xmas cards)
Year 5	<b>Painting</b> Composition, research, analyse,	Use paint with another material such as oil pastel or wax crayon.	Perspective, natural landform pictures e.g. mountains.
	<b>Drawing</b> intricate pattern, , perspectives, source material, composition, ellipse	Create a sense of space and distance by using perspective. Create observational drawings with a focus on ellipse and composition.	Observational drawing- Lego models.
	<b>3D Sculptures</b> experimentation,	Layer tissue paper to create a solid structure around a wire frame, such as a twisted wire flower. Use a coil pot as a basis for a 3D model such as a vase.	Wire models inspired by nature e.g. flowers and animals. Clay monsters
	<b>Printing</b> Overlaying, simplifying, evaluate, adapt, annotate.	Explore printing using monoprinting.	Spring/Easter card
	<b>Textiles and Collage</b> purposeful, , appealing, explore and evaluate,	Use tie dye to create a pattern on fabric	Tie dye bunting
	<b>Artist/Architecture/Designer</b> methods, approaches,		Artist- Ruth Asawa (sculpture) T Naom Gabo (monoprinting) Architecture – Design tiny homes Designer-Hetherwick
Year 6	<b>Painting</b>	Create a variety of skin tones in paint	Portraits

<i>Develop individual style through mastery skills.</i>	<b>Drawing</b> Directional line, negative space	Create observational drawings with an awareness of negative space and directional line. Use the formal elements to create an observational drawing of personal choice.	Chairs
	<b>3D Sculptures</b>	Select appropriate materials to create a 3D sculpture.	Abstract sculpture inspired by nature
	<b>Printing</b>	Explore printing using a printing block.	Lino tessellation
	<b>Textiles</b>	Create a piece using more than one process (Tie dye, stitching, applique, batik)	Batik napkin
	<b>Artist/Architecture/Designer</b>		Artist- Salvador Dali Architecture – Gaudi Designer- Wrendale/Cath Kidston/Laura Ashley and William Morris